



CHAIRE CN

INTERMODALITÉ
DES TRANSPORTS

THE RECURSIVE LOGIT MODEL TUTORIAL

CIRRELT SEMINAR
August 2017

MAELLE ZIMMERMANN*, **TIEN MAI***,
EMMA FREJINGER*

CIRRELT and Université de Montréal, Canada
Ecole Polytechnique de Montréal, Canada

TUTORIAL GOALS

- ▶ The recursive logit model is a random utility model for the choice of path in a network with no restriction on the choice set. It is based on dynamic discrete choice theory.
- ▶ This tutorial is focused on theory and practice and aims to
 - ▶ describe the problem, the model and its advantages
 - ▶ familiarize the reader with the open-source Matlab code

PREREQUISITES

We assume the reader is familiar with discrete choice theory and refer to the textbook of Ben-Akiva and Lerman for insights on this topic.

- ▶ Ben-Akiva, M. and Lerman, S. R. Discrete Choice Analysis: Theory and Application to Travel Demand. MIT Press, Cambridge, Massachusetts, 1985.

OUTLINE

- ▶ Introduction
- ▶ Theory
 - ▶ Route choice modeling approaches
 - ▶ Recursive logit model formulation
 - ▶ Maximum likelihood estimation
- ▶ Practice
 - ▶ Matlab
 - ▶ Code structure
 - ▶ Data files
 - ▶ A first example

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- 1 Introduction: the problem
 - 2 Theory: the models
 - 3 Practice: making it work

ROUTE CHOICE MODELING

The problem

- ▶ Given an origin and destination in a transport network, **which route** does a traveler choose?
- ▶ Travelers do not always choose the shortest path in terms of distance
- ▶ Other **attributes** affect the choice through a generalized cost function

MODELING FRAMEWORK

Discrete choice framework

- ▶ Analyst **observes path choices** but has **imperfect knowledge** of travelers' generalized cost and perception of network
- ▶ Parameters to be **estimated** on such data describe individuals' preferences for attributes
- ▶ The estimated models define **choice probability distributions** over alternative paths

OBJECTIVES

A model that can be

- ▶ **Consistently estimated** in reasonable time using path choice data collected in real large-scale networks
- ▶ used for **accurately predicting** path choices in short computational time (e.g. in a traffic simulation context)

WHY IT IS DIFFICULT

The choice set problem

- ▶ We don't know **what alternatives** individuals consider and there are infinitely many paths connecting each OD pair

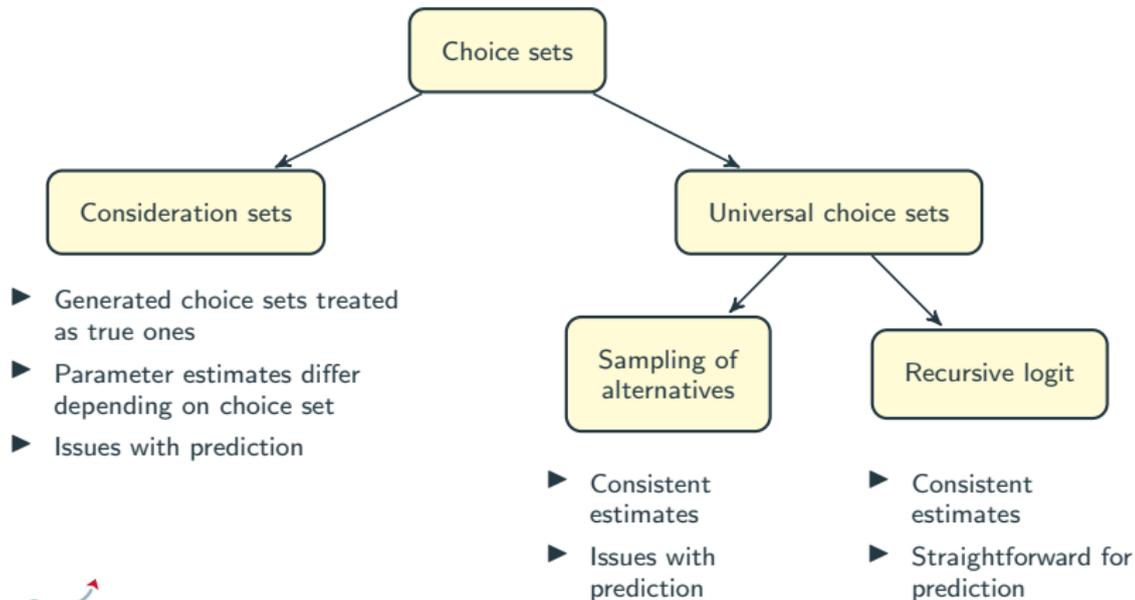
The correlation problem

- ▶ Many paths **overlap** in a real network and overlapping paths probably share unobserved attributes

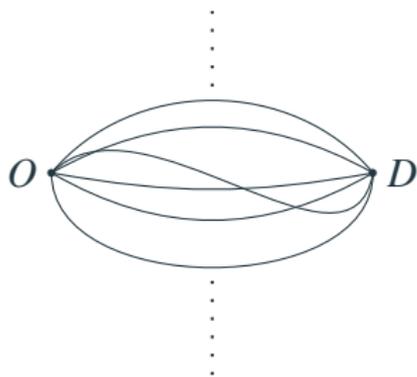
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- 1 Introduction: the problem
 - 2 Theory: the models**
 - 3 Practice: making it work

ROUTE CHOICE MODELS

Route choice models can be categorized according to the way they deal with **choice sets**.



"CONSIDERATION SETS" APPROACH



- ▶ Choice of path modeled as **selection from a discrete set of routes**
- ▶ Since the set of feasible routes between O and D cannot be enumerated, the modeler generates a subset of path alternatives.
- ▶ The generated choice set is treated as the true one.
- ▶ **Problem:** Parameter estimates may significantly vary depending on the choice set definition!

ANOTHER APPROACH

Recursive logit model

- ▶ Proposed by Fosgerau, Frejinger and Karlström, (2013). A link-based network route choice model with unrestricted choice set, Transportation Research Part B 56(1):7080.
- ▶ Choice of path is formulated as a **sequence of link choices**
- ▶ A specific case of **dynamic discrete choice**

DYNAMIC DISCRETE CHOICE

- ▶ Horizon T , steps $t = 1, \dots, T$
- ▶ Individuals make **sequential decisions** over horizon
- ▶ A **state** s_t describes all the information relevant for the individual at step t
- ▶ An **action** a_t is the decision taken at step t , affecting the value of future state s_{t+1}
- ▶ Instantaneous **utility** $u(a_t | s_t)$ of choosing action a_t
- ▶ A **Markov transition density function** $F(s_{t+1} | a_t, s_t)$ describes the evolution of future states

DYNAMIC DISCRETE CHOICE

- ▶ **Unobserved** state variables ε_t , **observed** state variables x_t
- ▶ ε_t is an i.i.d. extreme value type I random variable
- ▶ Utility separable in $u(a_t|s_t) = v(a_t|x_t) + \varepsilon_t$
- ▶ $v(a_t|x_t)$ parametrized by β to be **estimated**
- ▶ Markov transition function becomes $F(\varepsilon_{t+1})F(x_{t+1}|a_t, x_t)$
- ▶ Individual chooses action a_t which maximizes instantaneous and future utility
- ▶ **Expected maximum utility** at state x_t given by integrated **Bellman's equation**

$$V(x_t) = E_{\varepsilon} \left[\max_{a_t} \left(v(a_t|x_t) + \varepsilon_t + \int V(x_{t+1})dF(x_{t+1}|a_t, x_t) \right) \right]$$

RECURSIVE LOGIT MODEL

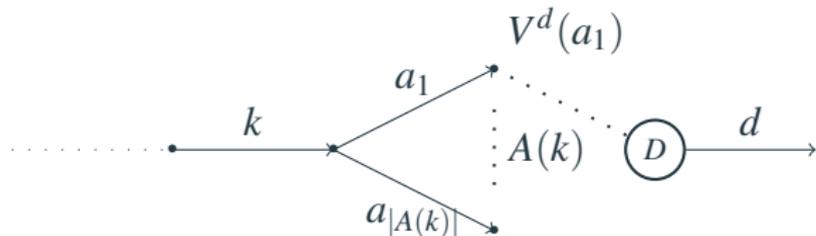
A dynamic discrete choice model for the choice of path

- ▶ The network is represented by a graph $G = (A, V)$
- ▶ A state $k \in A$ is a **link** in the network
- ▶ An action $a \in A(k)$ is an **outgoing link** at the sink node of k
- ▶ Infinite horizon but **absorbing link** d with no successor corresponding to destination.
- ▶ A path is a sequence of states k_0, \dots, k_I with $k_{i+1} \in A(k_i) \quad \forall i$ and $k_I = d$

ATTRIBUTES

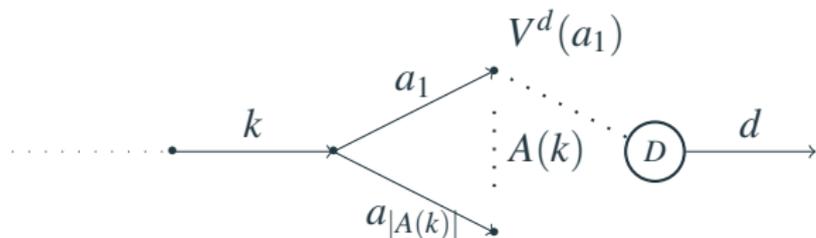
- ▶ We denote $x(a|k)$ the attributes of the **link pair** (k, a)
- ▶ Parameters β describe **individual preferences** regarding attributes
- ▶ $u(a|k)$ is the random utility of link a given current link k
- ▶ $u(a|k) = v(a|k) + \mu\varepsilon(a), \varepsilon(a)$ i.i.d EV type I
- ▶ $v(a|k) = \beta^T x(a|k)$
- ▶ Attributes must be **link-additive** and **deterministic**

LINK CHOICE SITUATION



- ▶ Traveler chooses next link a given current state k
- ▶ Next state k_{t+1} is **given with certainty** by the action a_t since $k_{t+1} = a_t$
- ▶ Traveler chooses action $a \in A(k)$ that maximizes sum of $u(a|k)$ and expected maximum utility to destination $V^d(a)$, denoted the **Value function**

LINK CHOICE PROBABILITIES



- ▶ Value function to destination given by Bellman's equation

$$V^d(k) = E_{\varepsilon} \left[\max_{a \in A(k)} \left\{ v(a|k) + V^d(a) + \mu \varepsilon(a) \right\} \right] \quad (1)$$

- ▶ Link choice probability given by **logit model**

$$P^d(a|k) = \frac{e^{\frac{1}{\mu} v(a|k) + V^d(a)}}{\sum_{a' \in A(k)} e^{\frac{1}{\mu} v(a'|k) + V^d(a')}} \quad (2)$$

SOLVING THE VALUE FUNCTION

- ▶ The exponential of the Value function in (1) can be rewritten

$$e^{\frac{1}{\mu}V(k)} = \begin{cases} \sum_{a \in A} \delta(a|k) e^{\frac{1}{\mu}(v(a|k)+V(a))} & \text{if } k \in A, \\ 1 & \text{if } k = d. \end{cases}$$

- ▶ The Value function is obtained by **solving a system** of linear equations

$$z = Mz + b \Leftrightarrow z = (I - M)^{-1}b$$

where

$$z_k = e^{\frac{1}{\mu}V(k)}$$

$$b_k = 0 \quad \forall k \in A, \quad b_d = 1$$

$$M_{ka} = \delta(a|k) e^{\frac{1}{\mu}v(a|k)}$$

PATH CHOICE PROBABILITIES

- ▶ Path $\sigma = k_0, \dots, k_I$ where $k_I = d$ with choice probability

$$\begin{aligned} P(\sigma) &= \prod_{i=0}^{I-1} P^d(k_{i+1}|k_i) \\ &= \frac{e^{\frac{1}{\mu} \sum_{i=0}^{I-1} v(k_{i+1}|k_i)}}{e^{\frac{1}{\mu} V^d(k_0)}} \\ &= \frac{e^{\frac{1}{\mu} v(\sigma)}}{\sum_{\sigma' \in \mathcal{U}} e^{\frac{1}{\mu} v(\sigma')}}. \end{aligned}$$

- ▶ The RL model is equivalent to a static multinomial logit model with universal choice set \mathcal{U}

WHY IS THE RL BETTER?

Advantages over path-based models

- ▶ Avoids generating choice sets of paths both for estimation and prediction
- ▶ Parameter estimates are consistent
- ▶ Efficient for prediction

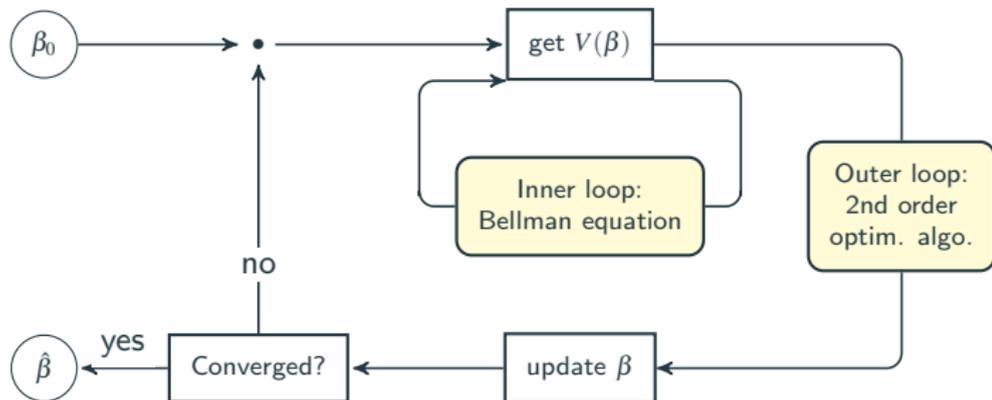
MAXIMUM LIKELIHOOD ESTIMATION

- ▶ Data of observed **path choices** $\sigma_n, n = 1, \dots, N$.
- ▶ Maximum likelihood estimation problem

$$\max_{\beta} \sum_{n=1}^N \ln P(\sigma_n; \beta)$$

- ▶ Estimation requires to combine **inner and outer algorithm**, e.g. Nested Fixed Point (NFXP) algorithm
 - ▶ Outer algorithm: solves the non-linear optimization problem
 - ▶ Inner algorithm: solves the Value functions

MAXIMUM LIKELIHOOD ESTIMATION



PREDICTION

- ▶ Depending on applications, it may be useful to
 - ▶ Sample a path from the estimated distribution (e.g. applications with scenarios)
 - ▶ Predict expected link flows assuming a fixed demand (e.g. traffic assignment applications)

Advantages of RL model

- ▶ Allows path sampling **without choice set generation**
- ▶ Paths sampled according to the **true estimated probabilities**
- ▶ Possibility to fastly compute expected link flows **without repeated path sampling**

PREDICTION

Path sampling

- ▶ Sequentially sample arcs k_0, k_1, \dots until reaching arc d according to estimated link choice probabilities $P^d(a|k)$
 $\forall k, a \in A$ in (2)

Expected link flows

- ▶ P^d : link choice probabilities $\forall k, a \in A$
- ▶ G^d : demand originating at $a \in A$ and ending at d
- ▶ F^d : expected flow towards d on $a \in A$ obtained by solving

$$F^d(a) = G^d(a) \sum_{k \in A} P^d(a|k) F(k) \quad (3)$$

LINK SIZE ATTRIBUTE

- ▶ Similar to Path Size attribute for path-based models
- ▶ Heuristically **corrects utility** of overlapping paths

Computing the LS attribute

- ▶ Choose utility with parameters $\tilde{\beta}$
- ▶ For each OD pair, compute expected link flow F^{OD} with (3) where G is zero-valued except for $G(O) = 1$.
- ▶ Link size attribute is expected link flow

$$LS^{OD} = F^{OD}$$

- ▶ Note: the LS attribute is **origin-destination specific!**

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MATLAB

- ▶ The implementation of the RL model is in MATLAB
- ▶ Matlab documentation reference:
<https://www.mathworks.com/help/matlab/>

GET THE CODE

- ▶ The Recursive logit code is available on GitHub here:
<https://github.com/maitien86/RL-Tutorial>
- ▶ You can clone the following repository

```
$ git clone git://github.com/maitien86/RL-Tutorial
```

DESCRIPTION

- ▶ This tutorial is aimed at users who want to use the code to estimate a path choice model with their own data
- ▶ We will go through the **type of input data** needed and the **main functions** of the code
- ▶ We will show how the code works on an **illustrative dataset**

QUICK OVERVIEW

- ▶ You will need to handle the following files
 - ▶ `loadData.m`
Loads the network data and observations given in the Input folder.
 - ▶ `initializeOptStruct.m`
Tunes estimation algorithm and model parameters.
 - ▶ `RLOptimizer.m`
Begins the maximum likelihood estimation algorithm and returns estimates.

ILLUSTRATIVE DATASET

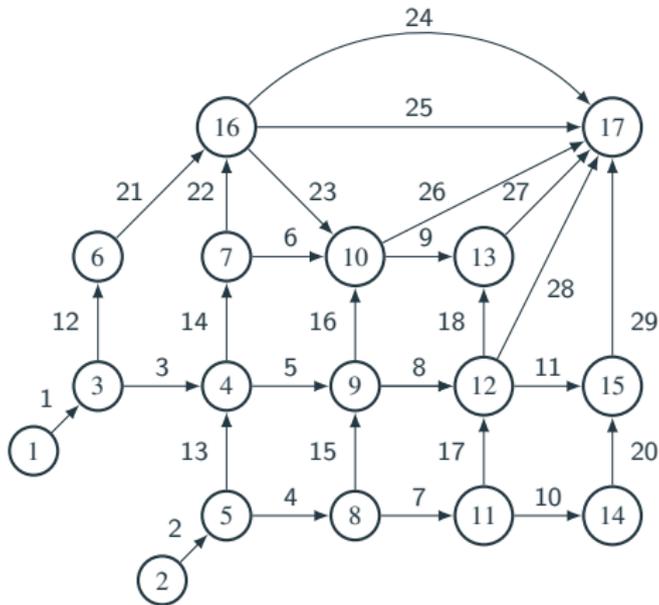


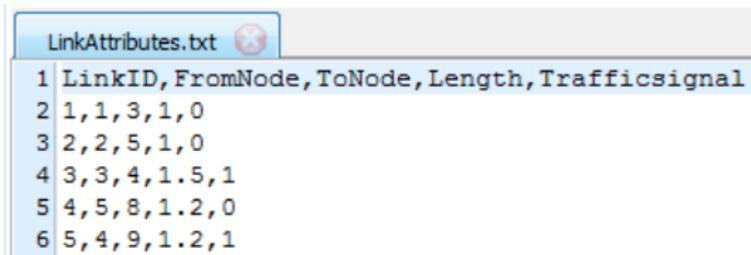
Figure: Example network labeled with link IDs

DATA FILES

- ▶ The code requires the following data files to be placed in the Input folder:
 - ▶ `LinkAttributes.txt`
A file containing attributes values for all links
 - ▶ `Incidence.txt`
The matrix representation of the graph G
 - ▶ `Observations.txt`
Link-by-link descriptions of observed itineraries

LINK ATTRIBUTES

- ▶ This file describes the attributes of each network link. It consists of several columns containing each an attribute value. The first three columns should indicate
 - ▶ The link ID,
 - ▶ The ID of the front node,
 - ▶ The ID of the end node.
- ▶ In practice for real networks such a file can often be obtained from GIS data.



| 1 | LinkID | FromNode | ToNode | Length | TrafficSignal |
|---|--------|----------|--------|--------|---------------|
| 2 | 1 | 1 | 3 | 1 | 0 |
| 3 | 2 | 2 | 5 | 1 | 0 |
| 4 | 3 | 3 | 4 | 1.5 | 1 |
| 5 | 4 | 5 | 8 | 1.2 | 0 |
| 6 | 5 | 4 | 9 | 1.2 | 1 |

Figure: Link attributes file for example network

LINK ATTRIBUTES

- ▶ The LinkAttributes matrix can be read from the link attributes file

Reading the link attributes file

```
file_linkAttributes='./Input/LinkAttributes.txt';  
linkAttributes = csvread(file_linkAttributes,1,0);
```

INCIDENCE MATRIX

- ▶ This file describes the incidence matrix of the graph G .
- ▶ In practice it can be directly generated from the `LinkAttributes` matrix.

Generate incidence matrix

```
nLinks = length(LinkAttributes(:,1));  
A = LinkAttributes(:,3);  
B = LinkAttributes(:,2);  
Incidence = sparse(nLinks,nLinks);  
for i = 1:nLinks  
    U = find(B == A(i));  
    Incidence(i,U) = 1;  
end
```

INCIDENCE MATRIX

- ▶ The Incidence matrix should also include **dummy links** for each observed destination
- ▶ In the illustrative example we have 29 network links and we consider a single destination corresponding to node 17
- ▶ An absorbing link (here labeled 30) should be added to the set of network links
- ▶ An added column should be added to the Incidence matrix, of final size 29×30

INCIDENCE MATRIX

- ▶ The Incidence matrix can be saved as a text file so it can be easily loaded for future use

Save and load the incidence matrix

```
[i,j,val] = find(Incidence);  
data_dump = [i,j,val];  
save('IncidenceMatrix.txt', 'data_dump', '-ascii');
```

```
file_incidence='./Input/IncidenceMatrix.txt';  
Incidence = spconvert(load(file_incidence));
```

OBSERVATIONS

- ▶ This file describes observed trajectories in terms of sequences of link IDs.
- ▶ The destination link should be repeated at the beginning of the sequence.

Sample of observations in example network

| Obs. | dest. | orig. | links | | | | | |
|------|-------|-------|-------|----|----|----|----|----|
| 1 | 30 | 1 | 3 | 14 | 6 | 26 | 30 | |
| 2 | 30 | 1 | 3 | 5 | 8 | 11 | 29 | 30 |
| 3 | 30 | 1 | 3 | 5 | 8 | 28 | 30 | |
| 4 | 30 | 1 | 3 | 5 | 8 | 28 | 30 | |
| 5 | 30 | 1 | 12 | 21 | 25 | 30 | | |

OBSERVATIONS

- ▶ In practice data processing steps may be required to obtain observed data in the desired format
- ▶ Similarly to the Incidence matrix, observations should be saved as a text file that can be loaded as a sparse matrix `Obs`

Save and load observation matrix

```
[i,j,val] = find(Obs);  
data_dump = [i,j,val];  
save('Observations.txt','data_dump','-ascii');
```

```
file_incidence='./Observations.txt';  
Obs = spconvert(load(file_observations));
```

SPECIFYING ATTRIBUTES

Attributes are specified in the `loadData.m` file. Since the RL model requires link pairs attributes, this require several steps.

1. extract from the `LinkAttributes` matrix the attribute columns to be included in the model specification,
2. transform link attributes vectors into link pair attributes matrices,
3. store each attribute matrix into the `Atts ObjArray` variable.

EXAMPLE SPECIFICATION

- ▶ In the illustrative example, we specify 3 link pair attributes
 - ▶ Link length
 - ▶ Presence of traffic signal
 - ▶ Link constant
- ▶ Attributes are defined for link pairs (k, a) and may be independent of state k (e.g. link length of a) or dependent on both states (e.g. turn angle between links k and a)

SETTING PARAMETERS

- ▶ Parameters are set in the `initializeOptStruct.m` file
- ▶ The first set of parameters to tune is related to the estimation algorithm.

| | |
|-------------------------------|---|
| <code>Op.OptimMethod</code> | Whether to use a line search or trust region method |
| <code>Op.HessianApprox</code> | Whether to use a BFGS or BHHH Hessian approximation |
| <code>Op.maxIter</code> | The maximum number of iterations of the algorithm |

- ▶ The second set consists of model parameters.

| | |
|--------------------------|---|
| <code>Op.n</code> | The number of attributes in the utility specification |
| <code>Op.LinkSize</code> | A boolean to include or not a Link Size attribute |

RUNNING THE ESTIMATION ALGORITHM

- ▶ The main file `RLoptimizer.m` starts the model estimation procedure
- ▶ The files `loadData.m` and `initializeOptStruct.m` are called within this file
- ▶ Details of each iteration are reported
- ▶ The value of estimated parameters and standard deviation are displayed at the end and can optionally be saved in the Results folder

EXAMPLE OUTPUT

```
The algorithm stops, due to RELATIVE GRADIENT
The attributes are
[Iteration]: 15
  LL = 2.381999
  x =
    -2.358565e+00
    -3.327645e-01
    2.640459e-02
  norm of step = 0.000150
  radius = 0.000601
  Norm of grad = 0.000002
  Norm of relative gradient = 0.000000
  Number of function evaluation = 20.000000

Number of function evaluation 20

Estimated time 5.739890e-01
```

Figure: Output of model estimation for illustrative example